A. COURSE DESCRIPTION

Credits: 3
Lecture Hours/Week: 2
Lab Hours/Week: 2
OJT Hours/Week: */*
Prerequisites: None
Corequisites: None
MnTC Goals: None

This course is an overview of creative development and learning experiences in early childhood care and education settings. Students integrate knowledge of child development, learning environments, and teaching methods to promote children's artistic, musical, movement, language, and dramatic abilities. Creative activities are explored in the areas of science, math, technology, social studies, and food.

B. COURSE EFFECTIVE DATES: 01/13/2020 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

1. Describe the learning domain of creative development for infants through school age children.
2. Explore divergent and convergent thinking and the benefit of process versus product activities.
3. Understand how play, creativity, and learning are deeply connected.
4. Analyze and evaluate learning environments and activities for creative art, music, movement, language, drama, science, math, social studies, technology, and foods activities.
5. Implement a variety of creative learning experiences that address developmental domains across curricular areas.
6. Participate in the collaborative learning and sharing process while creating a professional, creative development resource file.
7. Understand the environmental design appropriate for different age groups to enhance the creative exploration and development of children infancy through school age.

D. LEARNING OUTCOMES (General)

1. Understand creativity and strategies to promote creative development.
2. Explain how play is essential to a child's development in all domains.
3. Recognize creative opportunities across curricular areas in a variety of early childhood settings.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted