A. COURSE DESCRIPTION

Credits: 3
Lecture Hours/Week: 3
Lab Hours/Week: *.*
OJT Hours/Week: *.*
Prerequisites: None
Corequisites: None
MnTC Goals: None

This course explores the construction of functional three dimensional (3-D) forms, their conceptual
development and design, as well as textural and technical aspects. Through a series of 3-D projects, the
learner develops an ability to construct his/her own creative 3-D artwork. Current projects focus
specifically on building a custom made, unique portfolio for professional presentation.

B. COURSE EFFECTIVE DATES: 12/09/1997 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

1. Explore and create non-traditional, interactive, print pieces.
2. Develop hand skills through 3D paper sculpture.
3. Photograph 3D sculptures in light booth for digital transformation.
4. Decorate traditional portfolio box.
5. Decorate complimentary folder for portfolio box.
7. Develop a self-promotional mailer.
8. Explore texture and the paper making process and how hand made paper can be used in small print
productions.
9. Explore and create alternative print materials through digital transfer mechanisms.

D. LEARNING OUTCOMES (General)

1. The learner will be able to produce a die-cut of their own design.
2. The learner will be able to construct a representational 3-D work and explain what it means.
3. The learner will be able to create a 3-D project that reflects the personality of a company or person
they profile.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted