A. COURSE DESCRIPTION

Credits: 3
Lecture Hours/Week: 3
Lab Hours/Week: *.*
OJT Hours/Week: *.*
Prerequisites: None
Corequisites: None
MnTC Goals: None

The learner establishes a working familiarity with Illustrator. Through the execution of the units in this course, the student develops technical drawing skills and a design sensibility.

B. COURSE EFFECTIVE DATES: 12/09/1997 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

1. Prepare for and set up new/multiple document.
2. Draw using basic shapes tools.
3. Draw lines and curves using the drawing tools.
4. Discuss corner, curve, and connector points and work with point handles.
5. Create custom patterns and brushes.
6. Create clipping masks and compound paths.
7. Draw lines and curves using the mesh tool.
8. Create 3D objects with extrude and revolve tools.
9. Explore color, effects, pathfinder, and expansion palettes.

D. LEARNING OUTCOMES (General)

1. The learner will able to complete a series of exercises that develop drawing and computer skills.
2. The learner will be able to create a color illustration with some text manipulation.
3. The learner will be able to independently create a final project in full color that demonstrates proficiency using the program.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

None

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted