ART 1310: Three Dimensional Design

A. COURSE DESCRIPTION

Credits: 3
Lecture Hours/Week: 0
Lab Hours/Week: 0
OJT Hours/Week: *.*
Prerequisites: None
Corequisites: None

MnTC Goals: Goal 06 - Humanities/Fine Arts

As an introduction to the basic language of three-dimensional design, this course includes constructive, additive, subtractive and substitution techniques using traditional and contemporary media. Various methods of presentation are explored ranging from small freestanding works to site-specific models and proposals.

B. COURSE EFFECTIVE DATES: 08/25/2005 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

D. LEARNING OUTCOMES (General)

1. Apply the basic vocabulary of three-dimensional artwork and the aesthetic concerns of using three-dimensional form. (MnTC G6, comps. a,d; ELO 2)
2. Analyze formal concerns in three-dimensional design including texture, surface, pattern, and technical considerations as well as form and content. (MnTC G6, comps. a,b,c,d,e; ELO 2, 4a,c,d)
3. Analyze historic and contemporary trends in 3D artworks. (MnTC G6, comps. a,b,c,e; ELO 2)
4. Demonstrate an increased appreciation of the vital role and value the fine arts and humanities have on the development of culture. (MnTC G6, comps. a,b,c,e; ELO 1, 2,)
5. Explain and evaluate the effectiveness of personal artwork and the work of others through critique. (MnTC G6, comps. a,b,c,d,e; ELO 1, 2, 4)
6. Demonstrate an understanding of health and safety issues within the discipline.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

Goal 06 - Humanities/Fine Arts

1. Demonstrate awareness of the scope and variety of works in the arts and humanities.
2. Respond critically to works in the arts and humanities.
3. Engage in the creative process or interpretive performance.
4. Articulate an informed personal reaction to works in the arts and humanities.

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted