A. COURSE DESCRIPTION

Credits: 2
Lecture Hours/Week: 0
Lab Hours/Week: 0
OJT Hours/Week: *.*
Prerequisites: None
Corequisites: None

MnTC Goals: Goal 06 - Humanities/Fine Arts

This course is a foundation level study of the elements of art and principles of three-dimensional design. Students will use a variety of media and art techniques to explore three-dimensional design; form, line, plane, volume, mass, space, texture, light, and time. Projects emphasize a creative process for problem-solving in three dimensions, as well as a general knowledge of historical and contemporary design issues. Students will discuss, analyze, and critique their original drawings and 2D design work with a group of their peers using standard critique procedures. [Core Curriculum Goal Area(s) 6]; [BSU Focus: Performance and Participation]

B. COURSE EFFECTIVE DATES: 07/30/2022 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

1. Historical Overview.
2. Design Principles: Gestalt Unity and Variety Balance Scale and Proportion Repetition and Rhythm Emphasis
3. Three Dimensional Materials and Methods: Choice of materials Connections and transitions Materials and Meanings
4. Introduction to Color theory Defining Color theory, Color Physics Color Schemes Color Composition and Meaning
5. Concepts and Critical Thinking Cultivating Creativity (Creative Process)
6. Developing Critical Thinking and Problem-Solving Skills
7. Concepts of 3D design

D. LEARNING OUTCOMES (General)

1. create projects using the elements of three-dimensional art and principles of three-dimensional design.
2. demonstrate the terms and concepts familiar to three-dimensional art, design, and model making.
3. develop individual creative process, idea generation and personal expression through guided exercises and assignments.
4. demonstrate awareness of the scope and variety of works in the arts and humanities;
5. engage in the creative process or interpretive performance;
6. articulate an informed personal reaction to works in the arts and humanities.
7. participate cooperatively in group athletic activity or artistic performance.
E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

Goal 06 - Humanities/Fine Arts

1. Demonstrate awareness of the scope and variety of works in the arts and humanities.
2. Engage in the creative process or interpretive performance.
3. Articulate an informed personal reaction to works in the arts and humanities.
4. Understand those works as expressions of individual and human values within an historical and social context.

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted