A. COURSE DESCRIPTION

Credits: 4
Lecture Hours/Week: *.*
Lab Hours/Week: *.*
OJT Hours/Week: *.*
Prerequisites: None
Corequisites: None

MnTC Goals: Goal 06 - Humanities/Fine Arts

Two-dimensional visual design and problem solving through introductory drawing experiences. An introduction to the various methods and techniques along with use of materials and understanding of the elements of design and drawing. Students gain a psychological understanding of the connection between humans and nature and the influence of natural forms in the creative process. Liberal Education Goal Area 6.

B. COURSE EFFECTIVE DATES: 08/22/2016 - Present

C. OUTLINE OF MAJOR CONTENT AREAS

1. Lecture covering the principles of design and application of the various principles though drawing/visualization techniques using various media.

D. LEARNING OUTCOMES (General)

1. Students will be able to understand and apply formal visual language of elements and principles of design in their artwork.
2. Students will be able to apply principles of design to their advanced studies.
3. Students will be able to translate their visual expression through verbal means - oral/written.

E. Minnesota Transfer Curriculum Goal Area(s) and Competencies

Goal 06 - Humanities/Fine Arts

1. Demonstrate awareness of the scope and variety of works in the arts and humanities.
2. Understand those works as expressions of individual and human values within an historical and social context.
3. Respond critically to works in the arts and humanities.
4. Engage in the creative process or interpretive performance.
5. Articulate an informed personal reaction to works in the arts and humanities.

F. LEARNER OUTCOMES ASSESSMENT

As noted on course syllabus

G. SPECIAL INFORMATION

None noted